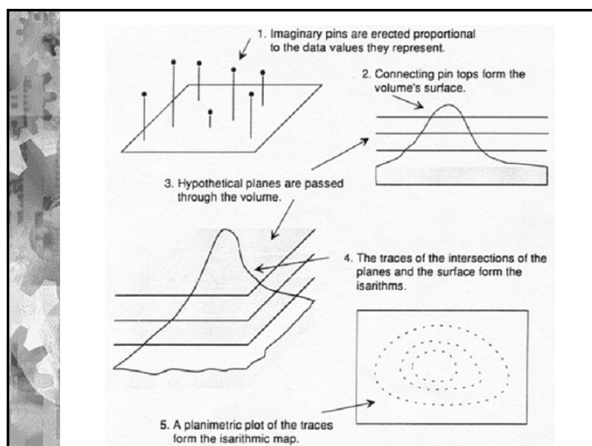


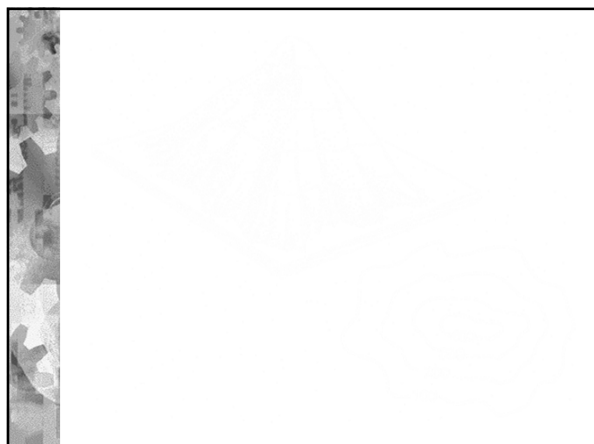
Geography 38/42:376
GIS II

Topic 8:
Isarithmic Mapping
Chapter 9: Dent

What is an Isarithmic Map?

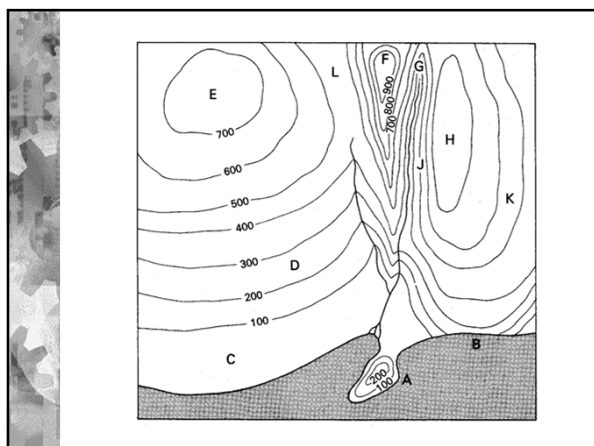
- Portrays continuous surfaces using isolines
 - quantitative line features
 - represent constant value
- Located with reference to control points
- Surfaces may be:
 - real (e.g. a topographic, or barometric surface)
 - or conceptual (e.g. population or tortoise density)

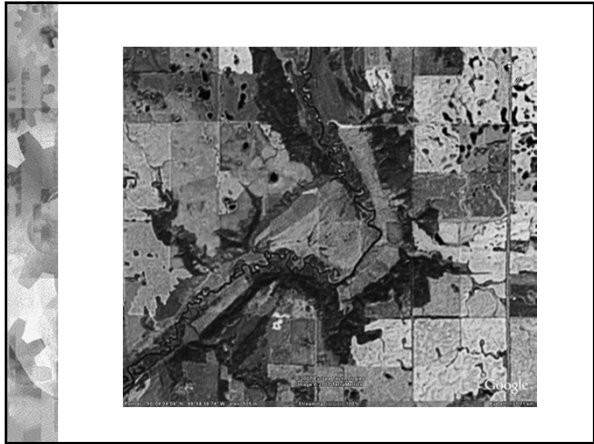




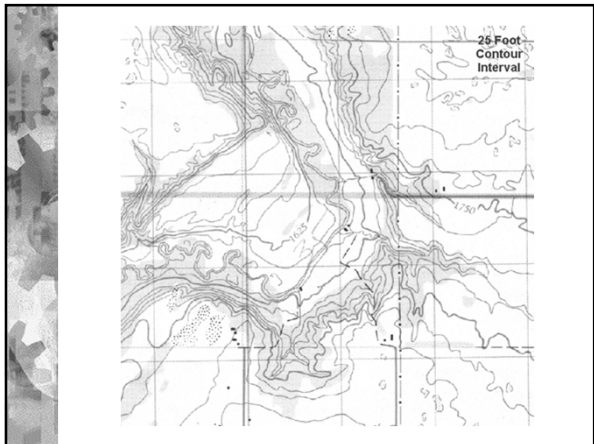
Interpreting an Isarithmic Map?

- * Isolines depict:
 -
 -
 -
 -
- * Interpreted by observing:
 -
 -
 -









Spatial Data Characteristics

- Two types of isarithmic maps based on spatial data characteristics
 - Isometric
 - Isoplethic

Aspatial Data Characteristics

- For Isometric type:
 - Raw or derived values may be used:
 - Raw values measured/sampled by instruments at discrete pt. locations
 - Derived values include means, ratios, or proportions based on sampled data

Aspatial Data Characteristics

- For Isoplethic form:
 - Derived values used; never raw
 - Account for differences in relative area or relative population of areal units

Requirements?

- * Feature to be mapped is continuous in nature
- * Or can be visualized as a surface
- * Isometric requires:
 - * sufficient number/distribution of control points
- * Isoplethic requires:
 - * size, shape, of AUs is reasonably consistent so that there are not significant variations in the density or distribution of control points

When Is It Used?

- * Only choice for mapping continuously distributed data as a surface
 -
 -
- * Several alternatives to isoplethic form:
 -
 -
 -

Advantages

- * Total form of distribution portrayed
- * Method is commensurable and graphic
- * Adaptable to different levels of generalization and degrees of precision

**Considerations:
Location of Control Points**

- **Isometric:**
 - Location of control points are precise
 - Distribution and density are sufficient
- **Isoplethic**
 - IF areal units are regularly shaped
 - AND phenomenon is evenly distributed
 - Geographic center is acceptable control point
- IF areal units are irregularly shaped
- OR phenomenon are clustered/skewed
- Centre of actual distribution should be chosen

**Isoplethic Considerations:
Size & Number of Areal Units**

- **Accuracy and hierarchical level of units**
 - As size of AUs increases
 - and number decreases
 - accuracy of isolines and surface decreases
- As size of AUs decreases
- and number increases
- accuracy of isolines and surface increases

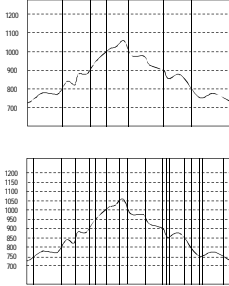
**Considerations:
Datum and Interval**

- Once location of control pts have been established must select:

1. Datum
 - Real or arbitrary zero value
 - Exogenous data value
 - Minimum value of data set
2. Interval

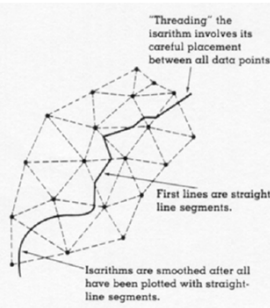
Considerations: Datum and Interval

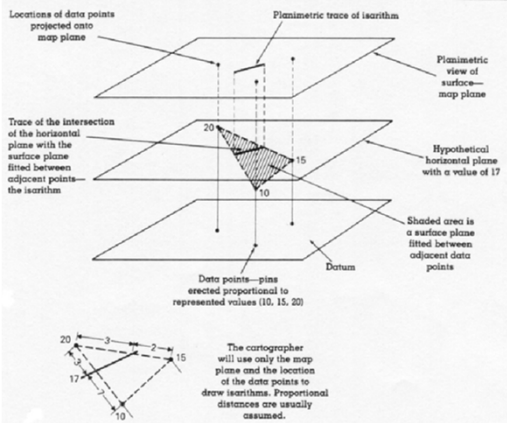
- Why are intervals used?
- Affects number of isolines
 - significantly affects appearance
- How are intervals selected
- Interval are always constant



Isoline Placement – Manual

- Construct Delaunay triangles
- Created by drawing lines b/w adjacent neighbours
- Most equilateral set of triangles





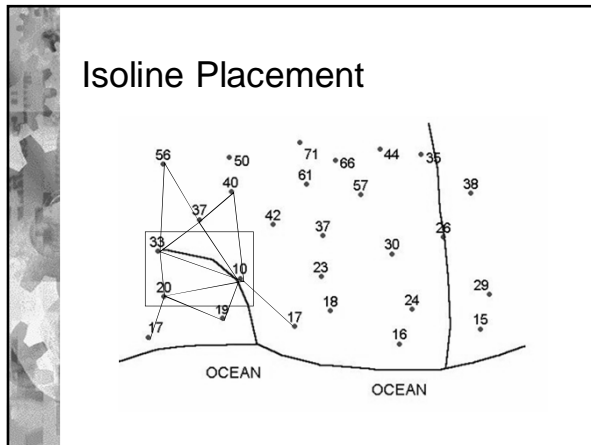
The cartographer will use only the map plane and the location of the data points to draw isarithms. Proportional distances are usually assumed.

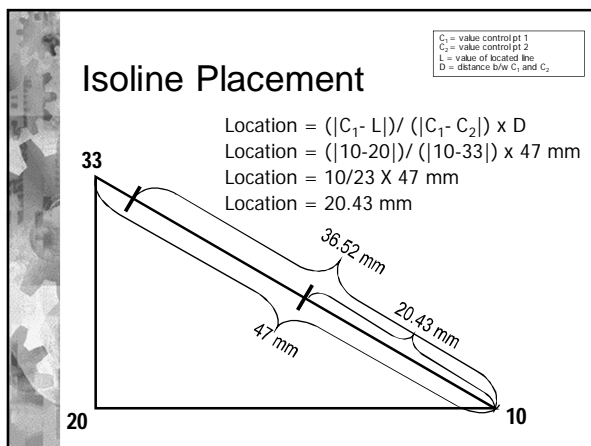
Isoline Placement

- Assumes that values b/w control points change in a linear fashion
- Location where isoline crosses edge of triangle can be calculated as:

$$\text{Location} = (|C_1 - L| / |C_1 - C_2|) \times D$$

C_1 = value control pt 1
 C_2 = value control pt 2
 L = line value
 D = linear distance b/w C_1 and C_2





Isoline Placement Guidelines

- Isolines:
 -
 -
 -
 -
 -
- Let's practice drawing some isolines

Map Design – Line Style

- Should appear as figure within map area
- Graduated colours can be used for lines
- Shading between isolines can be used

Map Design - Labeling

- Isolines should be labeled to indicate value by:
 - interrupting the isoline
 - placing labels at the end of isolines
 - not every isoline needs to be labeled

Legend Design

- Legend should indicate:
 - data type/theme
 - units of isolines
 - and interval between isolines
- Often presented as a statement

Consideration: Map Projection

- What geometric property should be preserved?

